

Random Encounters

The Cult of Tharizdun

By Darrin Drader



Tharizdun: enigmatic, feared, and utterly evil. Even from his eternal prison, Tharizdun continues to influence the world through his cultists. He whispers to his faithful in the darkness, promising them great rewards for their dedication. They will be the last ones remaining after he cleanses the world of the stink and filth that currently inhabits it. The world is flawed and it is his job to undo all that has been created. He will wipe away the fear, the pain, and the ugliness, but likewise, he will wipe away hope, joy, and glory.

Come and meet those who would destroy all that currently exists. Look upon their horrific creations, and discover the tools they will one day use to destroy everything in existence.



Cultists

The followers of Tharizdun are plentiful and active. Will your PCs defeat them?

Net of Despair

The destruction of all things requires unique and deadly magic secretly forged in the darkness, away from the sensibilities of civilization and law.

Elhoriads

Lurking in the secret depths of the temples are legions of their secret weapons: deadly undead soldiers, called elhoriads.

The Witnesses of Tharizdun

Meet the leader of the temple the one who gives the order to sow seeds of destruction in the surrounding area.

Temple Sites

Secretly seeded throughout the world, temple sites are the hidden locations where the darkness gathers.

Game Resources: To get the best use of the material in this article, have the following resources on hand: [Player's Handbook](#), [Dungeon Master's Guide](#), [Monster Manual](#), [Complete Divine](#).

About the Author

Darrin Drader was born in Pullman, Washington, in 1973, and he eventually went to college at WSU there as well. It's no wonder that a town known for wheat fields, cows, higher education, and rampant inebriation would turn out a creative mind like Darrin's. Reading and being heavily influenced by Tolkien at an early age, he later developed a love for **Dragonlance**, the Belgariad, and the many books by R.A. Salvatore. Darrin was introduced to **Dungeons & Dragons** at the age of 11, and he has been a gamer ever since. Darrin has lived in Western Washington for the past six years, and, among other things, he has sold computers and managed a retail store. Today Darrin is a happy employee of Wizards of the Coast, and he lives outside of Tacoma, Washington, with his wife, daughter, feline friend Tabitha, and the canine personality Arial. His credits include *The Book of Exalted Deeds*, *Serpent Kingdoms*, *Oathbound: Plains of Penance*, *Oathbound: Wrack & Ruin*, and *Oathbound: Arena*.